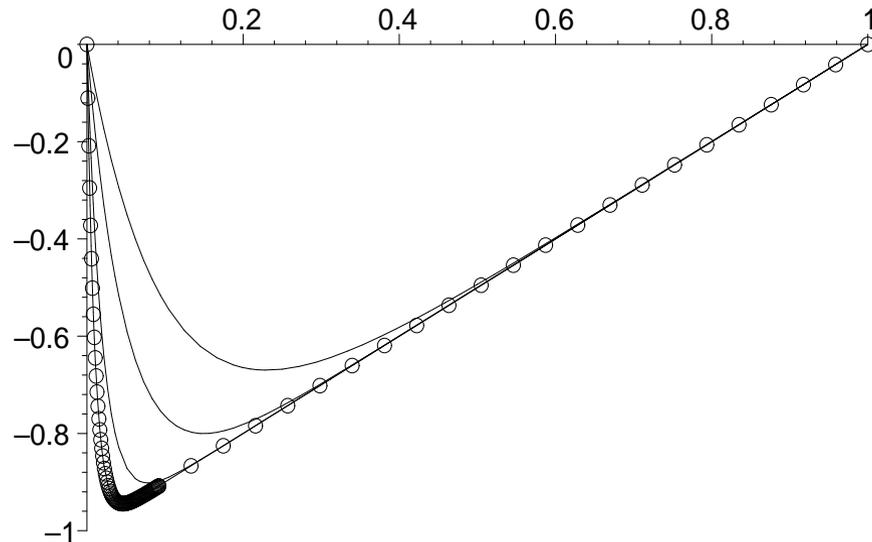


# Boundary value problems with very sharp structures: numerical challenges



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# Introduction

- Singular perturbation problems depend on a small parameter  $\varepsilon$  which typically premultiplies the highest derivative.
- As  $\varepsilon \rightarrow 0$ , the problems exhibit localized structures such as boundary layers, corner layers, spikes, interfaces.
- Typically, the localized structure has the size  $O(\varepsilon)$ ; the solution is relatively smooth outside the localized region.
- Standard codes to solve BVP may have difficulty resolving localized structures: typically, meshsize scales with  $1/\varepsilon$ .
- Example: a standard code requires 10,000 meshpoints when  $\varepsilon = 10^{-5}$ ?

# Problem 1

Solve the problem

$$\varepsilon^2 u'' - u + (1 + x^2) u^2 = 0; \quad u'(0) = 0; \quad \varepsilon u'(1) = -u(1).$$

**Asymptotic solution:** Transform

$$x = \varepsilon y;$$

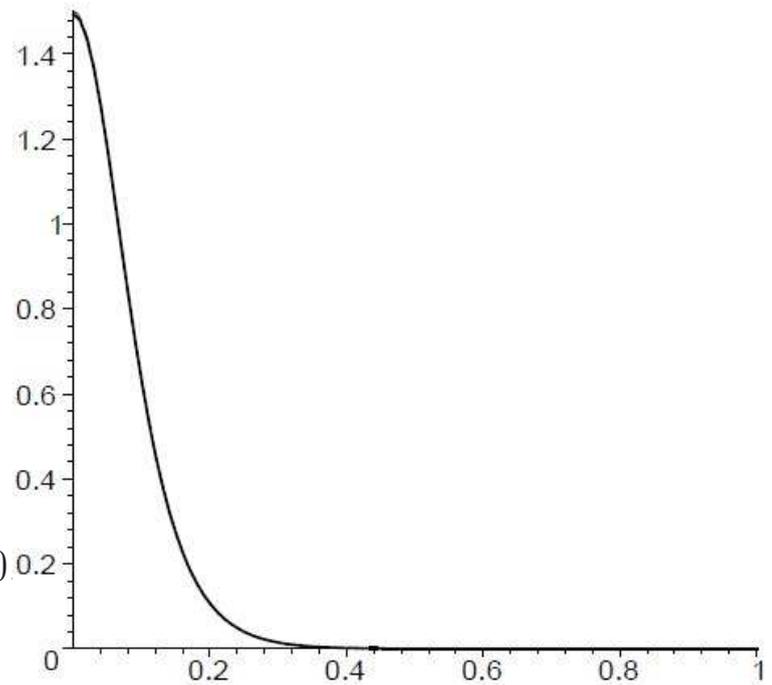
$$u_{yy} - u + (1 + \varepsilon^2 y^2) u^2$$

so that

$$u(x) \sim w\left(\frac{x}{\varepsilon}\right)$$

where

$$w = \frac{3}{2} \operatorname{sech}^2(y/2) \text{ solves } w_{yy} - w + w^2 = 0$$



- Note that

$$w \sim O(1) \quad \text{for } y = O(1)$$

but it decays,

$$w \sim 6e^{-y} \quad \text{for large } y.$$

- This exponential decay can cause trouble for BVP solvers.
- The solution exhibits two different spatial scales.
- Maple BVP solver: meshsize scales like  $1/\varepsilon$ .
- Matlab does much better [see below]

# Split-range method

## Split-range method

- Choose  $l \in [0, 1]$ ,

$$\varepsilon \ll l \ll 1$$

- On  $[0, l]$ , (inner problem) transform:

$$x = ly, \quad u(t) = \hat{u}(y)$$

- On  $[l, 1]$ , (outer problem) transform:

$$x = l + (1 - l)y, \quad u(t) = \exp\left(\frac{\tilde{u}(y)}{\varepsilon}\right)$$

- We get a 4-dimensional *BVP* for  $\hat{u}, \tilde{u}$  on  $y \in [0, 1]$ . The boundary conditions become:

$$\hat{u}'(0) = 0, \quad \tilde{u}'(1) = -1$$

$$\hat{u}(1) = \exp\left(\frac{\tilde{u}(0)}{\varepsilon}\right) \quad (\text{continuity of } u)$$

$$\frac{\hat{u}'(1)}{l} = \frac{1}{\varepsilon(1-l)} \exp\left(\frac{\tilde{u}(0)}{\varepsilon}\right) \tilde{u}'(0) \quad (\text{continuity of } u')$$

- The parameter  $l$  is chosen by **trial and error**. Global tolerance is set to  $10^{-6}$ ; Maple's `dsolve/bvp` is used with adaptive gridding.

# Meshsize scaling laws

$\varepsilon$	split range ( $l = 9\varepsilon$ )	split range ( $l = 4\varepsilon \ln \frac{1}{\varepsilon}$ )	Standard Maple (adaptive mesh)	Standard Matlab (adaptive mesh)
0.1	21	21	51	50
0.05	21	24	87	37
0.025	21	21	106	41
$2^{-3} \times 0.1$	21	26	178	38
$2^{-4} \times 0.1$	21	29	376	41
$2^{-5} \times 0.1$	30	30	792	42
$2^{-6} \times 0.1$	58	32	error	50
$2^{-7} \times 0.1$	119	31		39
$2^{-8} \times 0.1$	226	32		35
$2^{-9} \times 0.1$	472	33		35
$2^{-10} \times 0.1$	946	34		93
$2^{-11} \times 0.1$	error	35		61
...		...		...
$2^{-16} \times 0.1$		41		36
$2^{-17} \times 0.1$		42		38

- The “good“  $l$  scales like  $l = O(\varepsilon \ln \varepsilon)$ !

# Understanding $l = O(\varepsilon \ln \varepsilon)$

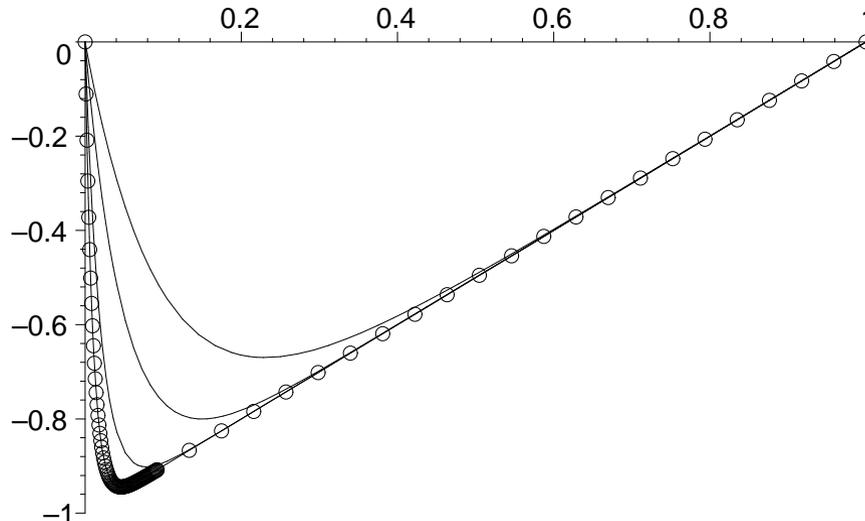
- Consider a simple problem

$$\varepsilon u_{xx} + u_x = 1, \quad u(0) = 0 = u(1). \quad (1)$$

- Asymptotic composite solution is:

$$u \sim \exp(-x/\varepsilon) + x - 1 \quad (2)$$

- There is a boundary layer at 0 as  $\varepsilon \rightarrow 0$  :



# Error analysis, uniform mesh

- Discretize: let  $h = 1/N$  and approximate  $\varepsilon u_{xx} + u_x = 1$  by

$$\varepsilon \frac{\hat{u}_{i-1} + \hat{u}_{i+1} - 2u_i}{h^2} + \frac{\hat{u}_{i+1} - \hat{u}_{i-1}}{2h} = 1; \quad \hat{u}_0 = 0 = \hat{u}_N.$$

- Interpolate  $\hat{u}$  so it is defined on the whole interval  $[0, 1]$  with  $\hat{u}(ih) = \hat{u}_i$ .
- Next, note that

$$\begin{aligned} \frac{\hat{u}_{i+1} + \hat{u}_{i-1} - 2\hat{u}_i}{h^2} &= \hat{u}'' + h^2 \frac{\hat{u}''''}{12} + O(h^4); \\ \frac{\hat{u}_{i+1} - \hat{u}_{i-1}}{2h} &= \hat{u}' + h^2 \frac{\hat{u}'''}{6} + O(h^4); \end{aligned}$$

- So consider the error

$$w = u - \hat{u};$$

Then

$$\begin{aligned} \varepsilon w_{xx} + w_x &\sim h^2 \left( \varepsilon \frac{\hat{u}''''}{12} + \frac{\hat{u}'''}{6} \right) \\ &\sim h^2 \left( \varepsilon \frac{u''''}{12} + \frac{u'''}{6} \right) \\ &\sim -\frac{1}{12} \frac{h^2}{\varepsilon^3} \exp(-x/\varepsilon) \end{aligned}$$

- The error  $w = u - \hat{u}$  satisfies

$$\varepsilon w_{xx} + w_x \sim -\frac{1}{12} \frac{h^2}{\varepsilon^3} \exp(-x/\varepsilon); \quad w(0) = 0 = w(1)$$

Note the resonance! The solution is

$$w \sim \frac{1}{12} \frac{h^2}{\varepsilon^3} x \exp(-x/\varepsilon);$$

Maximum occurs at  $x = \varepsilon$ ; max error is

$$\boxed{\max w = \left(\frac{h}{\varepsilon}\right)^2 \frac{e^{-1}}{12}}$$

**Conclusion:**  $N = O(1/\varepsilon)$  for uniform mesh!!!

# A two-sized mesh:

Take  $l \in (0, 1)$  and discretize using uniform mesh of  $N_1$  points inside  $[0, l]$  and another uniform mesh of  $N_2 = N - N_1$  points inside  $[l, 1]$ .

The error function  $w = u - \hat{u}$  then satisfies:

$$\varepsilon w'' + w' \sim -\frac{1}{12} \begin{cases} \frac{l^2}{N_1^2 \varepsilon^3} e^{-x/\varepsilon}, & x \in (0, l) \\ \frac{(1-l)^2}{N_2^2 \varepsilon^3} e^{-x/\varepsilon}, & x \in (l, 1) \end{cases}$$

Define

$$r := N_2/N_1;$$

and write

$$N_1 = N \frac{1}{1+r}; \quad N_2 = N \frac{r}{1+r}$$

Assuming  $l, \varepsilon \ll 1$ , solving for  $w$  we obtain:

$$\begin{aligned} w &\sim \frac{1}{12} \frac{(1+r)^2}{N^2} \left\{ e^{-x/\varepsilon} \frac{x l^2}{\varepsilon^3} + e^{-l/\varepsilon} \frac{l^2}{\varepsilon^2} \left( \frac{1}{r^2} \frac{1}{l^2} - 1 \right) \left( 1 - e^{-x/\varepsilon} \right) \right\}, x \in [0, l] \\ &\sim \frac{1}{12} \frac{(1+r)^2}{N^2} \left\{ \frac{e^{-x/\varepsilon} x}{r^2 \varepsilon^3} + \left( 1 - \frac{1}{r^2 l^2} \right) \frac{l^2 e^{-x/\varepsilon}}{\varepsilon^2} \left( e^{-l/\varepsilon} - 1 + \frac{l}{\varepsilon} \right) \right\}, x \in [l, 1] \end{aligned}$$

Given  $\varepsilon, N$ , we want to determine  $l, r$  which minimizes the maximum of  $w$ .

The proper scaling is

$$l = \varepsilon \ln \frac{1}{\varepsilon} p;$$

The maximum of  $w$  is attained at  $x^* \sim \varepsilon \ll l$ ; given by

$$w(x^*) \sim \frac{1}{12} \frac{(1+r)^2}{N^2} \left\{ \exp(-1) \left( \ln \frac{1}{\varepsilon} \right)^2 p^2 + \varepsilon^{p-2} \frac{1}{r^2} (1 - \exp(-1)) \right\}$$

Minimizing with respect to  $p$  and  $r$ , we get:

$$p = 2; \quad r = \left( \frac{e-1}{4} \right)^{1/3} \left( \frac{1}{\ln(1/\varepsilon)} \right)^{2/3};$$

$$\min_{l,r} \max_x w \sim \frac{1}{3e} \left( \frac{\ln \frac{1}{\varepsilon}}{N} \right)^2$$

**Conclusion:**  $N = O(\ln(1/\varepsilon))$  for two-sized mesh!!! [this is exponentially better than  $N = O(1/\varepsilon)$  scaling of the uniform mesh!!]ç

**Example 1:**  $\varepsilon := 10^{-8}; N = 200$ .

- The optimal two-sized mesh is:

$$l = 3.6 \times 10^{-6}$$

$$r = 0.108 \implies N_1 = 180, N_2 = 20$$

- Numerical error = 0.0013. Predicted error = 0.0014. Uniform mesh: Would need  $N = 10^9$  meshpoints to get same accuracy!

**Example 2:** Direct comparison of uniform vs. split-range:

$\varepsilon$	$N$	error (unif. mesh)	error (optimal two-sided mesh)
0.02	100	0.0080	0.00053
0.01	100	0.035	0.00072
0.005	100	0.14	0.00092
0.0025	100	FAIL	0.0011
$10^{-3}$	100		0.0012
$10^{-4}$	100		0.0028
$10^{-6}$	100		0.0031
$10^{-6}$	200		0.00082

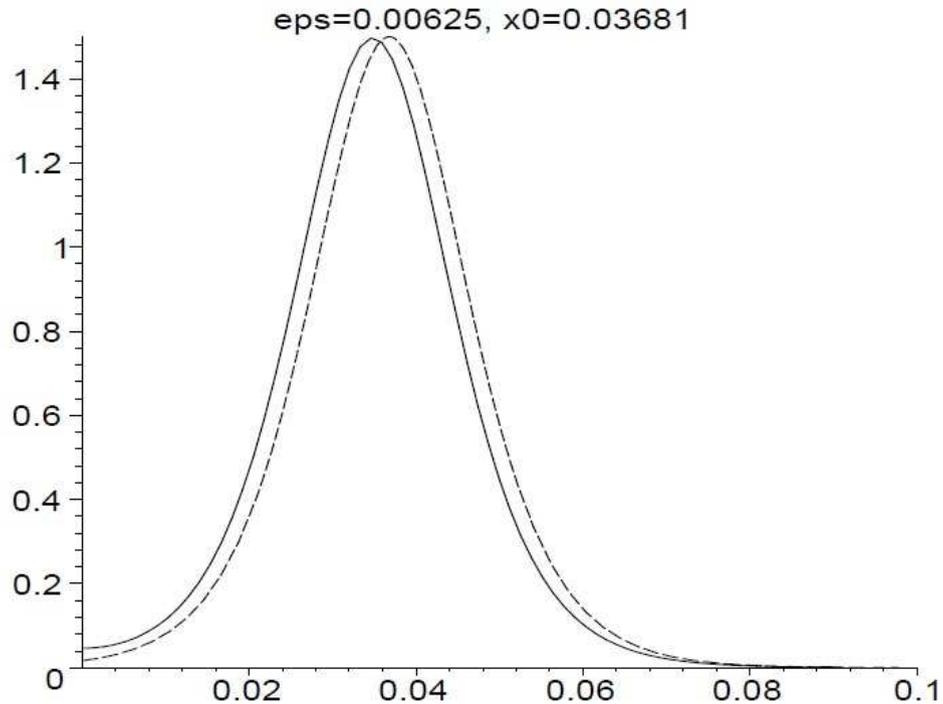
# Problem 2

Same ODE as problem 1:

$$\varepsilon^2 u'' - u + (1 + x^2) u^2 = 0; \quad u'(0) = 0; \quad \varepsilon u'(1) = -u(1).$$

but it has another solution of the form  $u = w\left(\frac{x-x_0}{\varepsilon}\right)$  where  $x_0$  is approximately scales like

$$x_0 \sim \varepsilon \frac{1}{2} \ln\left(\frac{30}{\varepsilon x_0}\right) + O(1/\ln(\varepsilon))$$



# Three different scales

- To leading order,  $x_0 \sim \frac{1}{2}\varepsilon \ln(30/\varepsilon)$  has  $O(\varepsilon \ln 1/\varepsilon)$
- The extent of the spike has  $O(\varepsilon)$
- The outer problem has extend  $O(1)$
- The relative error in the asymptotics of  $x_0$  is  $O(1/\ln \varepsilon^{-1})$ ;
- This means that to asymptotics with numerics, we must take  $1/\ln \varepsilon^{-1} \sim 0.1 \implies \varepsilon \sim 10^{-5}!!!!$
- **Challenge:** can you compute with  $\varepsilon \sim 10^{-4}$ ?
- Maple, matlab all fail for this problem when  $\varepsilon \sim 10^{-3}$ .

# Problem 3

$$0 = u_{rrr} + \frac{2}{r}u_r - u + u^2(\varepsilon + r), \quad u'(0) = 0, u'(\infty) = 0. \quad (3)$$

- **THEOREM:** In the limit  $\varepsilon \ll 1$ , Let  $r_0 \gg 1$  be the large solution to the equation

$$\varepsilon \sim 30r_0^2 \exp(-2r_0).$$

Then there exists solutions of (3) of the form

$$u(r) \sim \frac{1}{r_0}w(r - r_0)$$

- Error is expected to be of  $O(1/\ln(1/\varepsilon))$ . To validate results, must take extremely small  $\varepsilon$ ; for example if  $\varepsilon = 10^{-3}$  then  $r_0 \sim 5$ , is not so small
- Standard codes [matlab, maple] all fail even for  $\varepsilon = 10^{-2}$  [ $r_0 \sim 5.5$ ].

# Solve for $\varepsilon$ instead

- Instead of fixing  $\varepsilon$  and solving for  $r_0$ , fix  $r_0$  then solve numerically the problem (3) first on  $[0, r_0]$  with  $u'(r_0^+) = 0$  and on  $[r_0, \infty]$ ; with  $u'(r_0^-) = 0$ .
- Additional constraint  $u(r_0^-) = u(r_0^+)$  determines  $\varepsilon$ .
- Can get an accurate answer up to  $r_0 \sim 9.5$ . The method fails for bigger values of  $r_0$  since the difference between  $u(r_0^-) - u(r_0^+)$  becomes smaller than the machine tolerance.

$r_0$	$\varepsilon$	Solution $r_0$ to $\varepsilon = 30r_0^2 e^{-2r_0}$	%err
4	0.05544	4.603	15.09%
4.5	0.02965	5.018	11.52%
5	0.015065	5.451	9.02%
5.5	0.007326	5.898	7.24%
6	0.003441	6.357	5.95%
6.5	0.001569	6.825	5.00%
7	0.0007028	7.297	4.25%
7.5	0.0003080	7.776	3.68%
8	0.0001336	8.256	3.20%
8.5	5.704e-5	8.74	2.83%
9	2.41e-5	9.227	2.52%

# Discussion

- When splitting the integration range, take the splitting point to have order  $l = O(\varepsilon \ln \varepsilon)$
- Problems with sharp interior boundary layers whose location depends on  $\varepsilon$  are difficult for standard solvers
- Matlab bvp solver is currently better than maple's [as of Aug 2010]
- **The asymptotics of the problem should be reflected in the numerics; the analytical insight is invaluable when looking for numerical solution, especially for nonlinear problems.**