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#### Abstract

We introduce an analogue of the Ducci game that involves $d$-tuples of prime numbers subjected to the iteration $G$ sending such a $d$-tuple $\left(p_{1}, p_{2}, \ldots, p_{d}\right)$ into $\left(\operatorname{gpf}\left(p_{1}+p_{2}\right), \operatorname{gpf}\left(p_{2}+p_{3}\right), \ldots, \operatorname{gpf}\left(p_{d}+p_{1}\right)\right)$, where for any $x \geq 1, \operatorname{gpf}(x)$ represents the greatest prime factor of the integer $x$. We show that the iteration of $G$ always leads into a limit cycle $C$. Moreover, if $C$ has length greater than 1 , then not only every vector in $C$ has all components in $P_{0}:=\{2,3,5,7\}$, but every element of $P_{0}$ appears as a component of some vector in $C$. An analysis of the lengths of the nontrivial cycles for small values of $d$ is provided.


