Description Logics and other Decidable Logics for Graphs

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Graph-shaped data is ubiquitous:

- Web data:
   RDF data linked open data knowledge graphs
- Networks of all kinds
  - social biological transport interactions

• Graph databases eg., Neo4j

# Graph data



## Logics for graph data

#### Graph-structured Data

- edge- and node-labelled graphs
- sets of ground facts over unary and binary predicates

Logic languages for implicit facts (background knowledge), constraints, queries over graphs, data quality, data evolution, ...

#### Desiderata

- Expressiveness suitable for applications
- Decidable, and keeping the complexity in check

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# FOL for Graphs

We want **decidable** fragments of First-Order Logic

- FO<sup>2</sup>, the two variable fragment of FOL
  - Small model property (exponential size)
  - Satisfiability is NExpTime-complete
- A popular restriction: guarded quantification

$$\exists y. p(x,y) \land \varphi(y) \qquad \forall y. p(x,y) \to \varphi(y)$$

 $\mathcal{G}^2$ , the modal fragment of FO<sup>2</sup>

- a form of *locality*: tree/forest like structures
- satisfiability is in ExpTime
- More robust under extensions

# Description Logics (DLs)

- mostly decidable fragments of FOL
- only unary and binary predicates
- classical FO-semantics
- $\bullet$  closely related to FO²,  $\mathcal{G}^2$  and modal logics
- special KR-oriented syntax with no explicit variables

DLs as a toolbox

- different DLs with different expressiveness
- support **application-specific** choice of language
- focus on expressiveness vs. complexity of reasoning

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## $\mathcal{ALC},$ the basic DL

• FOL vocabulary with three alphabets:

- $\bullet$  unary predicates C: concept names, for labelling nodes
- $\bullet$  binary predicates  $\mathbf{R}:$  role names, for labelling edges
- constants I: individuals, node names

• We write 'unary' formulas called concepts  $A \in \mathbf{C}$ ,  $r \in \mathbf{R}$ 

 $C \quad ::= \quad A \quad | \quad \neg C \quad | \quad C \sqcap C \quad | \quad C \sqcup C \quad | \quad \forall r.C \quad | \quad \exists r.C$ 

Syntactic variant of multi-dimensional modal logic

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#### Knowledge Bases

In DLs, we consider knowledge bases with two parts:

- ABox, Data: facts, a graph
- **TBox, Ontology**: knowledge, universally quantified implications between unary formulas

$$C \sqsubseteq D \qquad \forall x \ ST_x(C) \ x \to ST_x(D) \ x$$

#### Models

FO interpretations  $\mathcal{I}$  (multi-dimensional Kripke structures, edge- and node-labeled graphs)

An interpretation is a model if it satisfies the ABox and the TBox

#### Complexity

Satisfiability of a KB is ExpTime-complete

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Inverse roles  $\mathcal{I}$ , i.e., converse modalities

```
\mathsf{Valve} \sqcap \exists \mathsf{hasPart}^-.\mathsf{Heart} \sqsubseteq \mathsf{HeartValve}
```

- Still in  $\mathcal{G}^2$
- No significant effect on the complexity of expressive DLs

## What else do we need? 2: Counting Q

Counting  $\mathcal{Q}$ , i.e., graded modalities

 $\mathsf{HumanHeart} \sqsubseteq \geq 4 \mathsf{ hasPart.Valve}$ 

Not possible with bounded variables!

- $C^2$  and  $\mathcal{G}C^2$  extend FO<sup>2</sup> and  $\mathcal{G}^2$  with counting quantifiers
- Same complexity as non-counting fragments

Functionality  $\mathcal{F}$ : simplest form of counting

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func(hasSocSecNumber)
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 $\mathsf{PrimordialGods} \sqsubseteq \{ \mathsf{Gaia}, \mathsf{Chaos}, \mathsf{Chronos}, \mathsf{Ananke} \}$ 

- Brings us to Hybrid Logic
- Introduces equality to the FO translation

 $\mathcal{ALCOIF}$  is hard for NExpTime With  $\mathcal{O} + \mathcal{I} + \mathcal{F}/\mathcal{Q}$  we can enforce an exponentially large grid

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#### Transitive relations: partOf nextState ancestors

Two main solutions<sup>†</sup>:

 ${ullet}$  transitive roles ( ${\mathcal S}$ ), usually with role inclusions ( ${\mathcal {SH}})$ 

trans(partOf) has Parent  $\sqsubseteq$  has Ancestor, trans(has Ancestor)

FOL expressible (with three variables)

allow Kleene star \* (or even *regular expressions reg*)
 ∀(partOf)\*.Heart □ CardiacStructure

No type of transitivity in counting concepts!

Wait, this also looks familiar...We are now in the world of hybrid PDL(and outside FOL!We can also go further: hybrid  $\mu$  calculus,  $\mu ALCIO$ , ...

† The first option is easier to implement efficiently

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### Complexity and Decidability

 $\bullet$  With any 2 of  $\mathcal{O}+\mathcal{I}+\mathcal{F}/\mathcal{Q},$  remains decidable in <code>ExpTime</code>

SHIQ	${\cal ALCHIQ}^*$	$\mathcal{ALCHIQ}_{reg}$	$\mu \mathcal{ALCHIQ}$
SHOQ	$\mathcal{ALCHOQ}^*$	$\mathcal{ALCHOQ}_{reg}$	$\mu \mathcal{ALCHOQ}$
$\mathcal{SHOI}$	$\mathcal{ALCHOI}^*$	$\mathcal{ALCHOI}_{reg}$	$\mu ALCHOI$

- Moreover, we have good reasoners (for S, SH, SR)
- But with all three  $\mathcal{O} + \mathcal{I} + \mathcal{F}/\mathcal{Q}$ :
  - SHOIQ is NExpTime complete
  - $\mu ALCHOIF$  is undecidable!
  - *ALCHOIF*\* is a long standing open problem!

# Some things I didn't mention

- Lightweight DLs are a huge area
- Query languages for graphs
  - DLs / guarded formalisms very poor as query languages
  - Orthogonal formalisms for the data and the query
  - Exciting and evolving area!
- Property graphs
  - Adding data values to the logics
  - Concrete domains
- Here, only classical semantics
  - Minimal model reasoning
  - Non-monotonic DLs
  - paraconsistent, probabilistic, ...

### Want to know more?

There is a quite accessible textbook, as well as many papers and tutorial notes.



If you want to read also about query languages for graphs:

- M. Bienvenu, M. Ortiz: Ontology-Mediated Query Answering with Data-Tractable Description Logics. Reasoning Web 2015: 218-307
- N. Francis, A. Gheerbrant, P. Guagliardo, L. Libkin, V. Marsault, W. Martens, F. Murlak, L. Peterfreund, A. Rogova, D. Vrgoc: A Researcher's Digest of GQL (Invited Talk). ICDT 2023: 1:1-1:22

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