

MATH 2300 Assignment 3

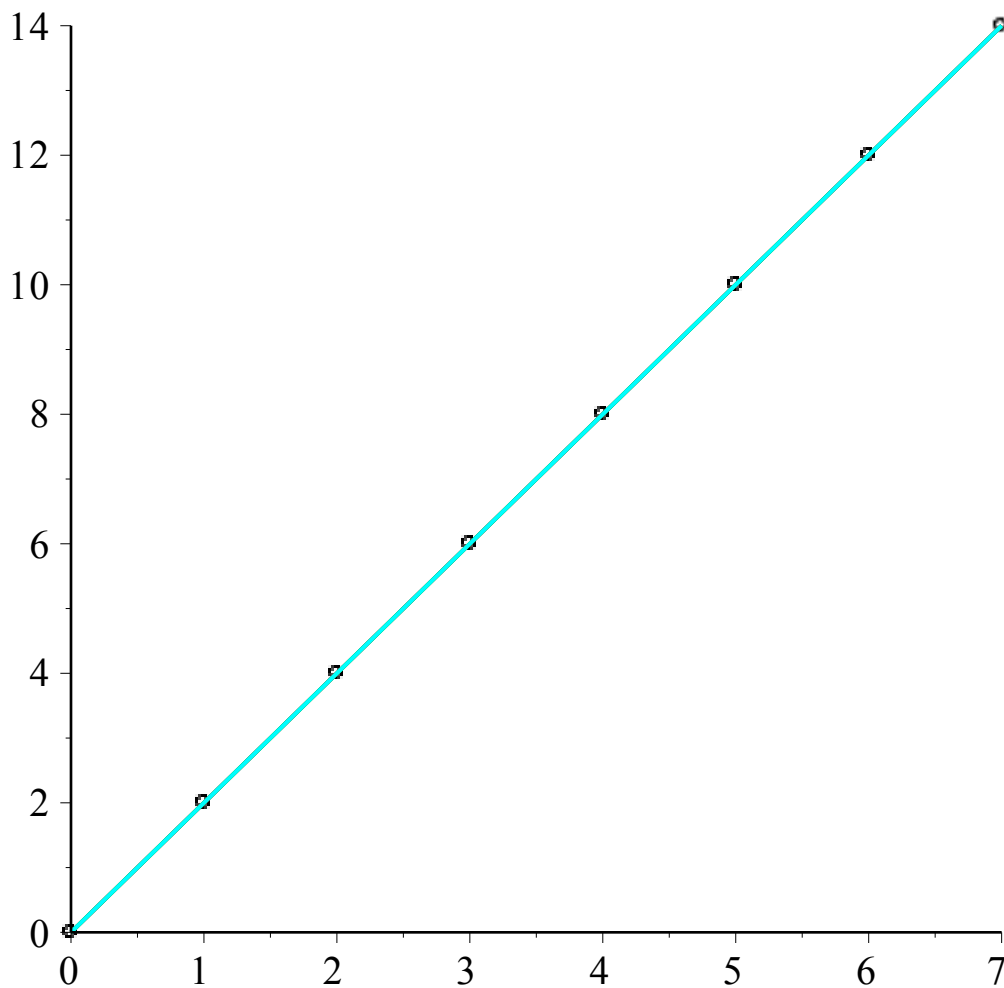
This assignment is due Tuesday March 29, 2016 at the beginning of class. **No unstapled assignments will be accepted.**

1. Fit a low degree polynomial to the points

```
> p:=[ [0,0], [1,2], [2,4], [3,6], [4,8], [5,10.001], [6,12], [7,14] ];  
      p := [[0, 0], [1, 2], [2, 4], [3, 6], [4, 8], [5, 10.001], [6, 12], [7, 14]]
```

Solution: We use the atMostQuartic procedure in Question 2 (you can alternatively use divided differences to decide on the polynomial to use):

```
> f1:=atMostQuartic(p,1);  
      f2:=atMostQuartic(p,2);  
      f3:=atMostQuartic(p,3);  
      f4:=atMostQuartic(p,4);  
      f1 := x → 2.000035714 x  
      f2 := x → -0.00001785714286 x2 + 2.000160714 x - 0.0001250000000  
f3 := x → -0.00001767676768 x3 + 0.0001677489177 x2 + 1.999674603 x + 0.00006060606061  
f4 := x → -0.000002840909091 x4 + 0.00002209595960 x3 - 0.000004734848485 x2  
      + 1.999907558 x + 0.00002651515152  
> with(plots):  
      plot0:=plot(p,style=point,symbol=circle,colour=black):  
      plot1:=plot([f1,f2,f3,f4],0..7,color=[red,blue,green,cyan]):  
      display([plot0,plot1]);
```



We see that all the functions fit the points well. We choose the one of least degree, namely the linear one.

Alternatively, we can use the divided differences:

```
> divDiff:=proc(p,n)
  local lst,newlst,j,i;
  lst:=seq(p[i][2],i=1..nops(p));
  for i from 1 to n do
    newlst:=NULL;
    for j from 1 to nops([lst][i])-1 do
      newlst:=newlst,([lst][i][j+1]-[lst][i][j])/(p[j+i][1]-p[j][1])
    :
    od:
    lst:=lst,[newlst]:
  od:
  [seq(lst[i],i=2..nops([lst]))];
end;
```

```
divDiff:=proc(p,n)
  local lst,newlst,j,i;
  lst:=seq(p[i][2],i=1..nops(p));
  for i to n do
    newlst:=NULL;
```

(1)

```

    for j to nops([lst][i]) - 1 do
        newlst := newlst, ([lst][i][j + 1] - [lst][i][j]) / (p[j + i][1] - p[j][1])
    end do;
    lst := lst, [newlst]
end do;
[seq(lst[i], i = 2..nops([lst]))]
end proc
> divDiff(p, 2);
[[2, 2, 2, 2, 2.001, 1.999, 2], [0, 0, 0, 0.0005000000000, -0.0010000000000, 0.0005000000000]] (2)

```

Here we see already that the second divided differences are almost all 0, so we conclude that a linear function fits the data well.

In any event, we find that the function

```

> f1(x);
2.000035714 x (3)

```

is a low order polynomial that fits the data well.

2. Write a Maple procedure **atMostQuarticFit** that takes as input a list of points p and a positive integer i between 1 and 4 inclusive, and returns a best fitting polynomial of degree i to p . (You will have to find a way to find the best fitting quartic.

```

atMostQuartic:=proc(p, n)
local m, i, sumx8, sumx7, sumx6, sumx5, sumx4, sumx3, sumx2, sumx1, sumx0, sumyx4,
sumyx3, sumyx2, sumyx1, sumyx0:
m:=nops(p):
sumx8:=sum((p[i][1])^8, i=1..m):
sumx7:=sum((p[i][1])^7, i=1..m):
sumx6:=sum((p[i][1])^6, i=1..m):
sumx5:=sum((p[i][1])^5, i=1..m):
sumx4:=sum((p[i][1])^4, i=1..m):
sumx3:=sum((p[i][1])^3, i=1..m):
sumx2:=sum((p[i][1])^2, i=1..m):
sumx1:=sum((p[i][1]), i=1..m):
sumx0:=m:
sumyx4:=sum(p[i][2]*(p[i][1])^4, i=1..m):
sumyx3:=sum(p[i][2]*(p[i][1])^3, i=1..m):
sumyx2:=sum(p[i][2]*(p[i][1])^2, i=1..m):
sumyx1:=sum(p[i][2]*(p[i][1]), i=1..m):
sumyx0:=sum(p[i][2], i=1..m):
if n = 4 then
    solve({sumx8*A+sumx7*B+sumx6*C+sumx5*E+sumx4*F=sumyx4, sumx7*A+sumx6*
B+sumx5*C+sumx4*E+sumx3*F=sumyx3, sumx6*A+sumx5*B+sumx4*C+sumx3*E+sumx2*
F=sumyx2, sumx5*A+sumx4*B+sumx3*C+sumx2*E+sumx1*F=sumyx1, sumx4*A+sumx3*B+
sumx2*C+sumx1*E+sumx0*F=sumyx0}, {A, B, C, E, F}):
    return(subs(%, x->A*x^4+B*x^3+C*x^2+E*x+F));
fi:
if n = 3 then
    solve({sumx6*A+sumx5*B+sumx4*C+sumx3*E=sumyx3, sumx5*A+sumx4*B+sumx3*
C+sumx2*E=sumyx2, sumx4*A+sumx3*B+sumx2*C+sumx1*E=sumyx1, sumx3*A+sumx2*B+
sumx1*C+sumx0*E=sumyx0}, {A, B, C, E}):
    return(subs(%, x->A*x^3+B*x^2+C*x+E));
fi:
if n = 2 then

```

```

    solve( {sumx4*A+sumx3*B+sumx2*C=sumyx2, sumx3*A+sumx2*B+sumx1*C=
sumyx1, sumx2*A+sumx1*B+sumx0*C=sumyx0}, {A,B,C}):
    return(subs(%, x->A*x^2+B*x+C));
fi:
if n = 1 then
    solve( {sumx2*A+sumx1*B=sumyx1, sumx1*A+sumx0*B=sumyx0}, {A,B}):
    return(subs(%, x->A*x+B));
fi:
end;

```

atMostQuartic := proc(p, n)

(4)

```

    local m, i, sumx8, sumx7, sumx6, sumx5, sumx4, sumx3, sumx2, sumx1, sumx0, sumyx4,
sumyx3, sumyx2, sumyx1, sumyx0;
    m := nops(p);
    sumx8 := sum(p[i][1]^8, i = 1..m);
    sumx7 := sum(p[i][1]^7, i = 1..m);
    sumx6 := sum(p[i][1]^6, i = 1..m);
    sumx5 := sum(p[i][1]^5, i = 1..m);
    sumx4 := sum(p[i][1]^4, i = 1..m);
    sumx3 := sum(p[i][1]^3, i = 1..m);
    sumx2 := sum(p[i][1]^2, i = 1..m);
    sumx1 := sum(p[i][1], i = 1..m);
    sumx0 := m;
    sumyx4 := sum(p[i][2]*p[i][1]^4, i = 1..m);
    sumyx3 := sum(p[i][2]*p[i][1]^3, i = 1..m);
    sumyx2 := sum(p[i][2]*p[i][1]^2, i = 1..m);
    sumyx1 := sum(p[i][2]*p[i][1], i = 1..m);
    sumyx0 := sum(p[i][2], i = 1..m);
    if n = 4 then
        solve( {sumx8*A + sumx7*B + sumx6*C + sumx5*E + sumx4*F = sumyx4, sumx7
*A + sumx6*B + sumx5*C + sumx4*E + sumx3*F = sumyx3, sumx6*A + sumx5
*B + sumx4*C + sumx3*E + sumx2*F = sumyx2, sumx5*A + sumx4*B + sumx3
*C + sumx2*E + sumx1*F = sumyx1, sumx4*A + sumx3*B + sumx2*C + sumx1
*E + sumx0*F = sumyx0}, {A, B, C, E, F});
        return subs(%, x->A*x^4 + B*x^3 + C*x^2 + E*x + F)
    end if;
    if n = 3 then
        solve( {sumx6*A + sumx5*B + sumx4*C + sumx3*E = sumyx3, sumx5*A + sumx4
*B + sumx3*C + sumx2*E = sumyx2, sumx4*A + sumx3*B + sumx2*C + sumx1
*E = sumyx1, sumx3*A + sumx2*B + sumx1*C + sumx0*E = sumyx0}, {A, B, C,
E});
        return subs(%, x->A*x^3 + B*x^2 + C*x + E)
    end if;
    if n = 2 then
        solve( {sumx4*A + sumx3*B + sumx2*C = sumyx2, sumx3*A + sumx2*B + sumx1
*C = sumyx1, sumx2*A + sumx1*B + sumx0*C = sumyx0}, {A, B, C});
        return subs(%, x->A*x^2 + B*x + C)
    end if;
    if n = 1 then
        solve( {sumx2*A + sumx1*B = sumyx1, sumx1*A + sumx0*B = sumyx0}, {A, B});
        return subs(%, x->A*x + B)
    end if;

```

```
end if
end proc
```

We test out the procedure on the points from question 1 (again!):

```
> f1:=atMostQuartic(p,1);
    f2:=atMostQuartic(p,2);
    f3:=atMostQuartic(p,3);
    f4:=atMostQuartic(p,4);
    f1 := x → 2.000035714 x
    f2 := x → -0.00001785714286 x2 + 2.000160714 x - 0.0001250000000
f3 := x → -0.00001767676768 x3 + 0.0001677489177 x2 + 1.999674603 x + 0.00006060606061
f4 := x → -0.000002840909091 x4 + 0.00002209595960 x3 - 0.000004734848485 x2
    + 1.999907558 x + 0.00002651515152
```

(5)

3. Consider the points

```
> p:=[ [20,20], [25,28], [30,40.5], [35,52.5], [40,72], [45,92.5], [50,118],
    [55,148.5], [60,182], [65,220.5], [70,266], [75,318], [80,376] ];
p := [ [20,20], [25,28], [30,40.5], [35,52.5], [40,72], [45,92.5], [50,118], [55,148.5],
    [60,182], [65,220.5], [70,266], [75,318], [80,376] ]
```

(a) Best fit a straight line to p.

```
> f1:=atMostQuartic(p,1);
    f1 := x → 5.789010989 x - 140.6428571
```

(6)

(b) Best fit a quadratic to p.

```
> f2:=atMostQuartic(p,2);
    f2 := x → 0.08873126873 x2 - 3.084115884 x + 50.12937063
```

(7)

(c) Best fit a cubic to p.

```
> f3:=atMostQuartic(p,3);
    f3 := x → 0.0005244755245 x3 + 0.01005994006 x2 + 0.5216533467 x + 0.9597902098
```

(8)

(d) Best fit a quartic to p.

```
> f4:=atMostQuartic(p,4);
f4 := x → 0.000004552310435 x4 - 0.0003859865625 x3 + 0.07432880845 x2 - 1.352923057 x
    + 19.78196803
```

(9)

(e) Which model best fits the trend of the data p? Don't necessarily choose the highest degree polynomial. Explain your answer (you are graded on your reasoning).

Here are the divided differences:

```
> divDiff(p,4);
```

(10)

$$\left[\left[\frac{8}{5}, 2.500000000, 2.400000000, 3.900000000, 4.100000000, 5.100000000, 6.100000000, \right. \right. \quad (10)$$

$$6.700000000, 7.700000000, 9.100000000, \frac{52}{5}, \frac{58}{5} \left. \right], \left[0.09000000000, -0.01000000000, \right.$$

$$0.1500000000, 0.02000000000, 0.1000000000, 0.1000000000, 0.06000000000,$$

$$0.1000000000, 0.1400000000, 0.1300000000, \frac{3}{25} \left. \right], [-0.006666666667, 0.01066666667,$$

$$-0.008666666667, 0.005333333333, 0., -0.002666666667, 0.002666666667,$$

$$0.002666666667, -0.000666666667, -0.000666666667], [0.0008666666670,$$

$$-0.0009666666670, 0.0007000000000, -0.0002666666666, -0.0001333333334,$$

$$0.0002666666667, 0., -0.0001666666667, 0.]]$$

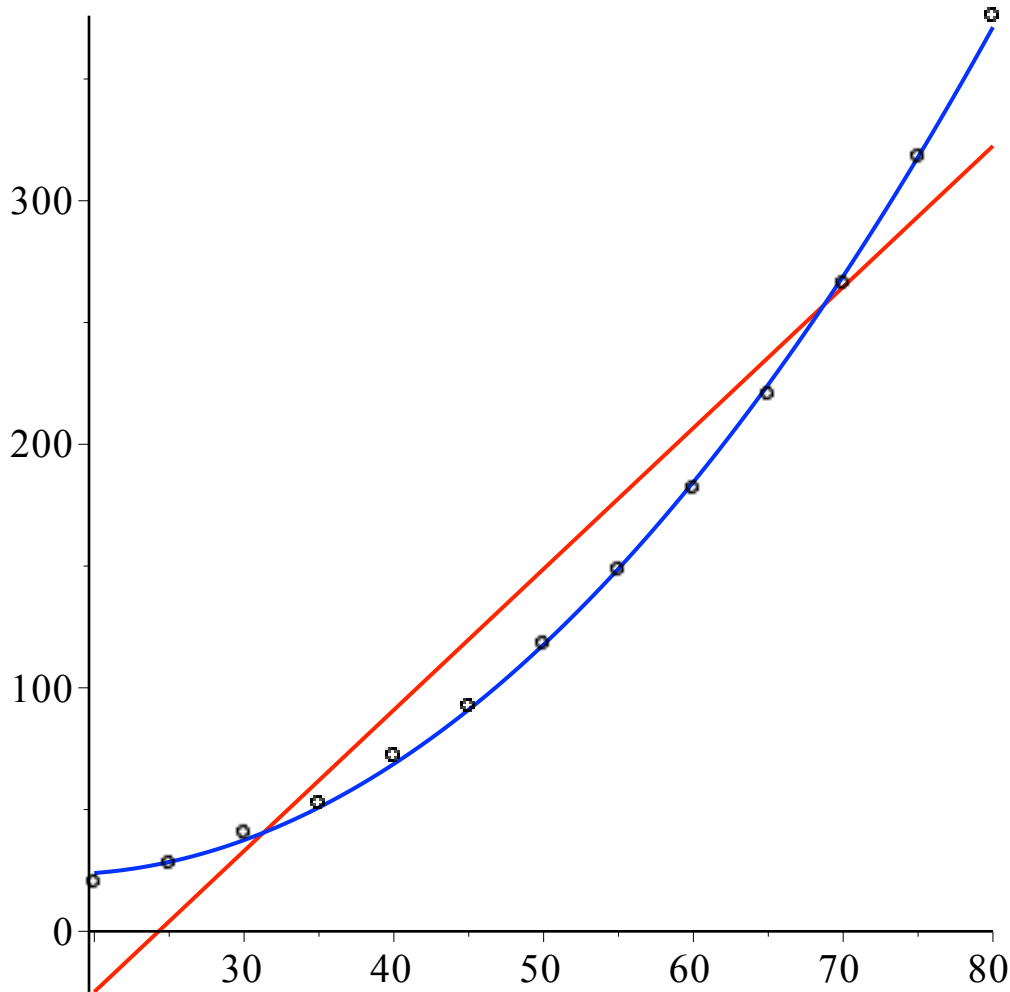
We see that the third divided difference is close to 0, so I conclude that fitting a quadratic is appropriate. Thus the model that best fits the trend is

$$> \text{f3}(x);$$

$$0.0005244755245 x^3 + 0.01005994006 x^2 + 0.5216533467 x + 0.9597902098$$

Here is a plot of the best fitting line and quadratic, along with the points:

```
> with(plots):
p1:=plot(f1,20..80,color=red):
p2:=plot(f2,20..80,color=blue):
p3:=plot(p,20..80,style=point,symbol=circle,color=black):
display([p1,p2,p3]);
```



4. Use a divided difference table to decide whether a low order polynomial fit the following points:

```
> p := [[0, -0.02], [1, 11.879], [2, 41.984], [3, 114.871], [4, 255.196], [5, 487.455], [6, 836.416], [7, 1326.431], [8, 1982.444], [9, 2828.599], [10, 3890.080]];
p := [[0, -0.02], [1, 11.879], [2, 41.984], [3, 114.871], [4, 255.196], [5, 487.455], [6, 836.416], [7, 1326.431], [8, 1982.444], [9, 2828.599], [10, 3890.080]]
```

You can do a table by hand. Here I used my Maple procedure to find the columns:

```
> divDiff(p,4);
[[11.899, 30.105, 72.887, 140.325, 232.259, 348.961, 490.015, 656.013, 846.155, 1061.481],
 [9.103000000, 21.39100000, 33.71900000, 45.96700000, 58.35100000, 70.52700000, 82.99900000, 95.07100000, 107.6630000], [4.096000000, 4.109333333, 4.082666667, 4.128000000, 4.058666667, 4.157333333, 4.024000000, 4.197333333], [0.003333333250, -0.006666666500, 0.01133333325, -0.01733333325, 0.02466666650, -0.03333333325, 0.04333333325]]
```

We see that the fourth divided difference is close to 0, so we conclude that a cubic polynomial fits the point.

5. Write a Monte Carlo Maple procedure to find the area below a curve f , above a curve g , between $x = a$ and $x = b$. Check your procedure on $f(x) = x^3$, $g(x) = -x^2 - 1$, between $x = 0$ and $x = 3$.

We also input a minimum value m and a maximum value M such that $f(x) \leq M$ and $g(x) \geq m$.

```
> randNum:= proc(a, b)
  local t;
  t := evalf((1/1000000000000)*rand());
  evalf(a+(b-a)*t);
end;

randNum := proc(a, b)
  local t; t := evalf(1/1000000000000*rand()); evalf(a + (b - a) * t)
end proc
```

(11)

```
> areaMCTopBottom:=proc(f,g,a,b,M,m,n)
  local ccount,x,y,i;
  ccount:=0;
  for i to n do
    x:=randNum(a,b);
    y:=randNum(m,M);
    if y<=f(x) and y>=g(x) then
      ccount:=ccount+1;
    fi;
  od;
  evalf(ccount*(M-m)*(b-a)/n);
end;
```

```
areaMCTopBottom := proc(f, g, a, b, M, m, n)
  local ccount, x, y, i;
  ccount := 0;
  for i to n do
    x := randNum(a, b);
    y := randNum(m, M);
    if y <= f(x) and g(x) <= y then ccount := ccount + 1 end if
  end do;
  evalf(ccount * (M - m) * (b - a) / n)
end proc
```

(12)

```
> f:=x->x^3;
g:=x->-x^2-1;
M:=27;
m:=-10;
areaMCTopBottom(f,g,0,3,27,-10,1000);

      f:=x→x3
      g:=x→-x2-1
      M:=27
      m:=-10
      32.41200000
```

(13)

As f is clearly always above g on $[0,3]$, the actual value of the area is

```
> int(f(x)-g(x),x=0..3);
evalf(%);
```

$$\frac{129}{4}$$

6. Write a Monte Carlo Maple procedure to estimate the volume trapped between the paraboloids $z = 8 - x^2 - y^2$ and $z = x^2 + 3y^2$. Explain any mathematics that you need to use (e.g. solving equations) for the simulation. Also, run your simulation and compare its output values to the actual volume.

```
> volumeMCTopBottom:=proc(top,bottom,xa,xb,ya,yb,M,m,n)
  local ccount,x,y,z,i;
  ccount:=0;
  for i to n do
    x:=randNum(xa,xb);
    y:=randNum(ya,yb);
    z:=randNum(m,M);
    if z<=top(x,y) and z>=bottom(x,y) then
      ccount:=ccount+1;
    fi;
  od;
  evalf(ccount*(M-m)*(xb-xa)*(yb-ya)/n);
end;
```

```
volumeMCTopBottom := proc(top, bottom, xa, xb, ya, yb, M, m, n) (15)
```

```
  local ccount,x,y,z,i;
  ccount := 0;
  for i to n do
    x := randNum(xa,xb);
    y := randNum(ya,yb);
    z := randNum(m,M);
    if z <= top(x,y) and bottom(x,y) <= z then ccount := ccount + 1 end if
  end do;
  evalf(ccount*(M-m)*(xb-xa)*(yb-ya)/n)
end proc
> f:=(x,y)->8-x^2-y^2;
g:=(x,y)->x^2+3*y^2;
```

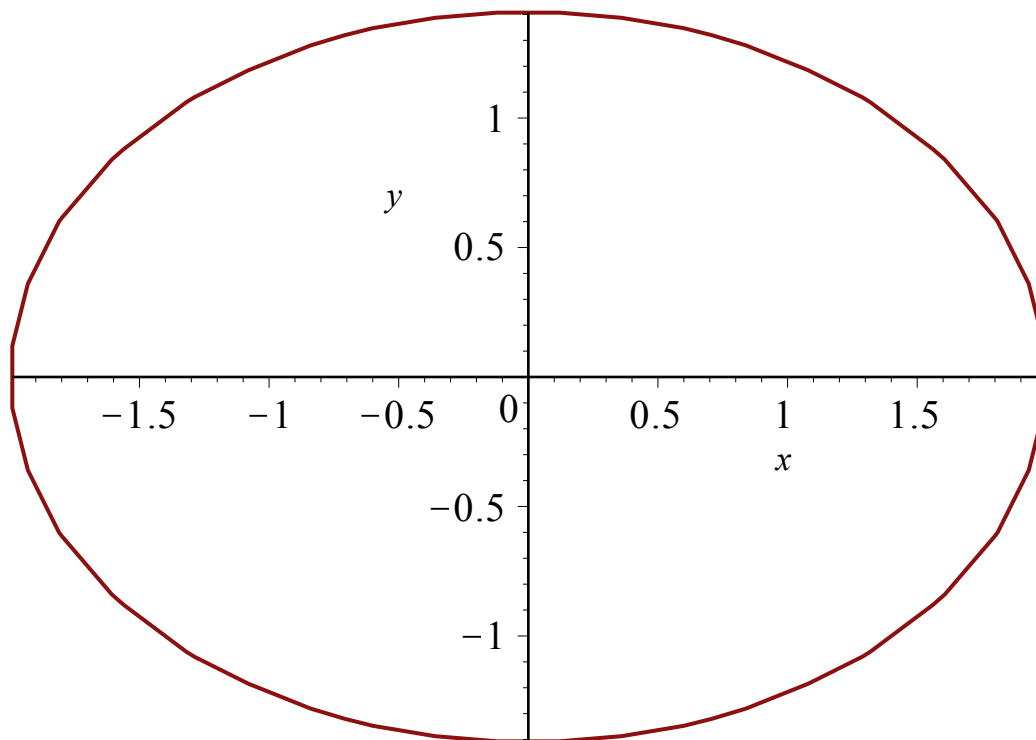
$$\begin{aligned} f &:= (x, y) \rightarrow 8 - x^2 - y^2 \\ g &:= (x, y) \rightarrow x^2 + 3y^2 \end{aligned} \quad (16)$$

We see that f is always at most 8, and g is always at least 0, so we can set $M = 8$, $m = 0$. The intersection is an ellipse that traps the volume, and a little bit of math shows that the ellipse is

```
> h:=x^2+2*y^2=4;
```

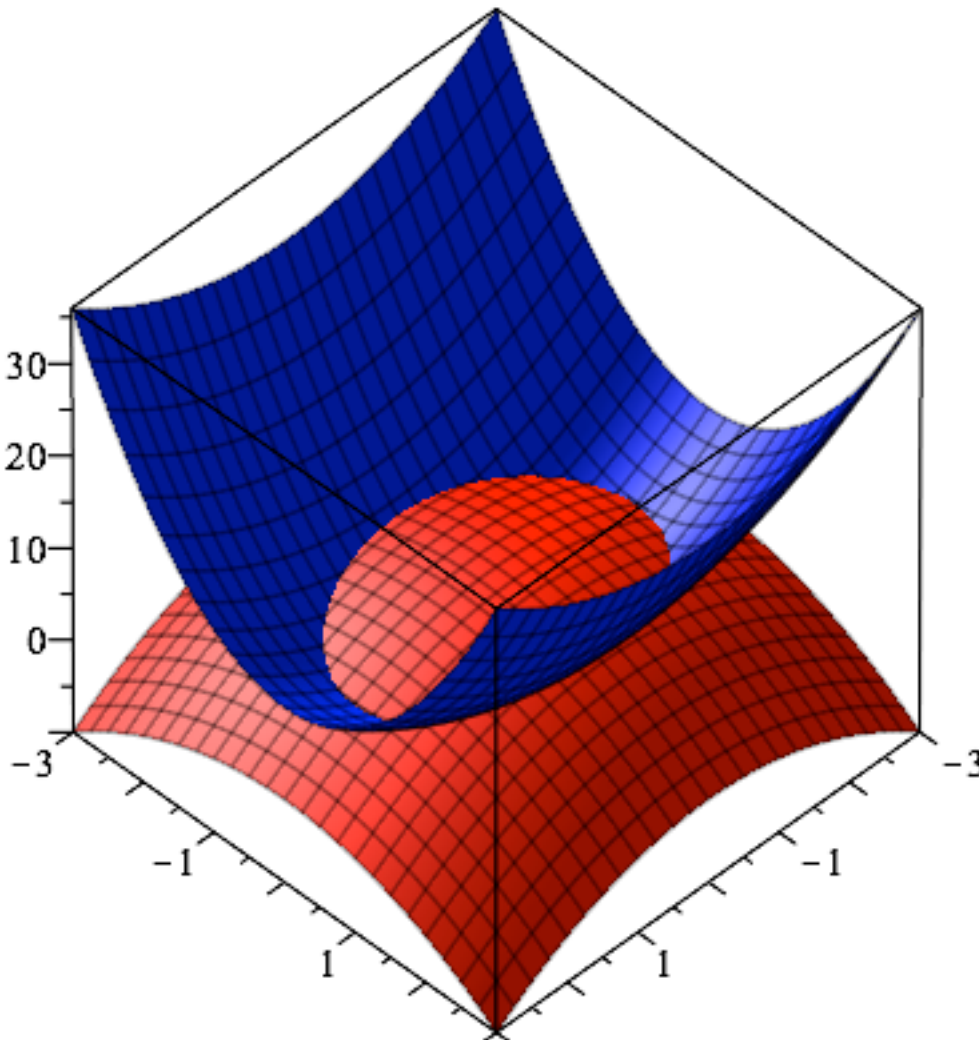
$$h := x^2 + 2y^2 = 4 \quad (17)$$

```
> with(plots):
  implicitplot(h,x=-3..3,y=-3..3,scaling=CONSTRAINED);
```



The range for x is -2 to 2, and y from $-\sqrt{2}$ to $\sqrt{2}$. A 3D plot gives us a better picture:

```
> plot3d([f,g],-3..3,-3..3,colour=[red,blue]);
```



We see that f is the top and g is the bottom on the volume trapped between the two curves. Using the routine we wrote, we approximate the volume:

```
> volumeMCTopBottom(f,g,-2,2,-sqrt(2),sqrt(2),8,0,100000);
35.41552798 (18)
```

The actual volume is found by integrating the top function, f , minus the bottom function, g , over the intersection region, where x goes between -2 and 2 and y goes between $-\sqrt{4-x^2}/\sqrt{2}$ and $\sqrt{4-x^2}/\sqrt{2}$, so we find that the true volume is

```
> int(f(x,y)-g(x,y),y=-sqrt(4-x^2)/sqrt(2)..sqrt(4-x^2)/sqrt(2),x=-2.
.2);
8*sqrt(2)*pi (19)
```

```
> evalf(%);
35.54306350 (20)
```

The distribution of some values are normally distributed with mean **mu** and standard deviation

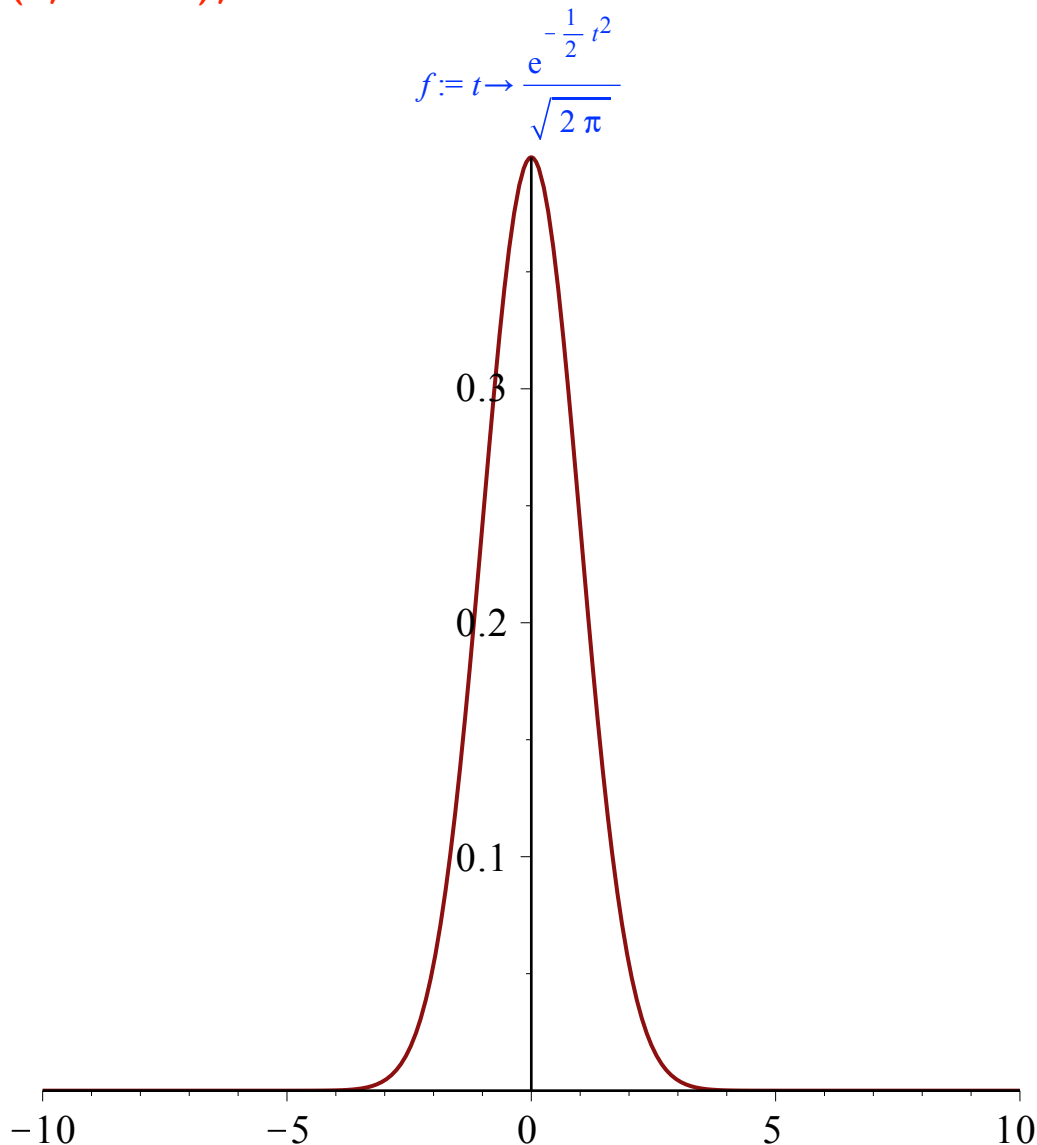
sigma if, for any number x, the probability that a value is less than x is $\int_{-\infty}^x \frac{e^{-\frac{(t - \mu)^2}{2 \sigma^2}}}{\sigma \sqrt{2 \pi}} dt$.

(Here mu is any real number and sigma is any positive number).

(a) Plot the integrand with **mu** = 0 and **sigma** = 1 for x = -10 to 10.

(21)

```
> f:=t->exp(-(t^2)/2)/sqrt(2*Pi);
plot(f,-10..10);
```



(b) Why is the integrand always positive?

The integrand is always positive as the exponential function is always positive, and the denominator is $\sigma \sqrt{2\pi}$, which are clearly both positive (as σ is positive).

(c) Set $\mu = 0$ and $\sigma = 1$. Use a Monte Carlo simulation to complete the following table: (22)

Spreadsheet(1)					
	A	B	C	D	E
1	x	<i>probability</i>			
2	-3	0.0012			
3	-2.5	0.0065			
4	-2	0.0238			
5	-1.5	0.0679			
6	-1	0.1610			
7	-0.5	0.3208			
8	0	0.4900			
9	0.5	0.7062			
10	1	0.8172			
11	1.5	0.9506			
12	2	0.9764			
13	2.5	0.9702			
14	3	0.9984			

We can start at the left with say $x = -5$, as the function is so small to the left of that value. We see that the integrand is always positive (by part (b)) and the largest it can be is when $t = 0$, when it is

> evalf(f(0));
0.3989422802 (23)

so we can use $M = 0.4$. We run our program and fill in the table above with approximations:

```
> areaMC:=proc(f,a,b,M,n)
  local ccount,x,y,i;
  ccount:=0;
  for i to n do
    x:=randNum(a,b);
```

```

y:=randNum(0,M);
if y<=evalf(f(x)) then
  ccount:=ccount+1;
fi;
od;
evalf(ccount*M*(b-a)/n);
end;

areaMC(f,-5,-3,0.4,10000);
areaMC(f,-5,-2.5,0.4,10000);
areaMC(f,-5,-2,0.4,10000);
areaMC(f,-5,-1.5,0.4,10000);
areaMC(f,-5,-1,0.4,10000);
areaMC(f,-5,-0.5,0.4,10000);
areaMC(f,-5,0,0.4,10000);
areaMC(f,-5,0.5,0.4,10000);
areaMC(f,-5,1,0.4,10000);
areaMC(f,-5,1.5,0.4,10000);
areaMC(f,-5,2,0.4,10000);
areaMC(f,-5,2.5,0.4,10000);
areaMC(f,-5,3,0.4,10000);

```

```

areaMC := proc(f, a, b, M, n)
  local ccount, x, y, i;
  ccount := 0;
  for i to n do
    x := randNum(a, b);
    y := randNum(0, M);
    if y <= evalf(f(x)) then ccount := ccount + 1 end if
  end do;
  evalf(ccount * M * (b - a) / n)
end proc

```

```

0.001200000000
0.006500000000
0.02376000000
0.06790000000
0.1609600000
0.3207600000
0.4900000000
0.7062000000
0.8172000000
0.9505600000
0.9763600000
0.9702000000
0.9984000000

```

(24)

8. Suppose we have the following matrix for a Markov chain with 5 states:

```

> with(linalg):
m:=matrix([[1/5,1/5,1/5,1/5,1/5],[1/10,1/10,2/5,1/5,1/5],[2/5,1/5,
1/5,1/10,1/10],[1/5,2/5,1/10,1/5,1/10],[1/5,1/5,1/5,3/10,1/10]]);

```

$$m := \begin{bmatrix} \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & \frac{1}{5} \\ \frac{1}{10} & \frac{1}{10} & \frac{2}{5} & \frac{1}{5} & \frac{1}{5} \\ \frac{2}{5} & \frac{1}{5} & \frac{1}{5} & \frac{1}{10} & \frac{1}{10} \\ \frac{1}{5} & \frac{2}{5} & \frac{1}{10} & \frac{1}{5} & \frac{1}{10} \\ \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & \frac{3}{10} & \frac{1}{10} \end{bmatrix} \quad (25)$$

(a) For the initial state

```
> s:=matrix([[0,1,0,0,0]]);
```

$$s := \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \end{bmatrix} \quad (26)$$

What is the probability you are in state 4 after 4 moves?

We need to flip both matrices. We'll use the Linear Algebra package and write them out again; M here is the transpose of the matrix above.

```
> with(LinearAlgebra):
M:=<<1/5,1/5,1/5,1/5,1/5|1/10,1/10,2/5,1/5,1/5|2/5,1/5,1/5,1/10,
1/10|1/5,2/5,1/10,1/5,1/10|1/5,1/5,1/5,3/10,1/10>>;
X0:=<<0,1,0,0,0>>;
```

$$M := \begin{bmatrix} \frac{1}{5} & \frac{1}{10} & \frac{2}{5} & \frac{1}{5} & \frac{1}{5} \\ \frac{1}{5} & \frac{1}{10} & \frac{1}{5} & \frac{2}{5} & \frac{1}{5} \\ \frac{1}{5} & \frac{2}{5} & \frac{1}{5} & \frac{1}{10} & \frac{1}{5} \\ \frac{1}{5} & \frac{1}{5} & \frac{1}{10} & \frac{1}{5} & \frac{3}{10} \\ \frac{1}{5} & \frac{1}{5} & \frac{1}{10} & \frac{1}{10} & \frac{1}{10} \end{bmatrix}$$

$$X0 := \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad (27)$$

```
> evalm(M^4 &* X0);
```

$$\begin{bmatrix} \frac{2243}{10000} \\ \frac{2171}{10000} \\ \frac{1117}{5000} \\ \frac{961}{5000} \\ \frac{143}{1000} \end{bmatrix} \quad (28)$$

Thus we see that the probability you are in state 4 after 4 moves is $961/5000$, or about

$$> 961./5000; \quad 0.1922000000 \quad (29)$$

(b) What is the steady state matrix?

To find the steady state matrix, you find the equilibrium vector, and that becomes each column of the matrix (the matrix has an equilibrium vector as it is regular, that is, some power has all positive entries - the first power will do!). We take a general vector x and solve $Mx = x$, where the entries of x sum to 1.

> $X := \langle\langle a, b, c, d, e \rangle\rangle;$

$$X := \begin{bmatrix} a \\ b \\ c \\ d \\ e \end{bmatrix} \quad (30)$$

> $Y := \text{evalm}(M \&* X);$
 $Y = X;$

$$Y := \begin{bmatrix} \frac{1}{5}a + \frac{1}{10}b + \frac{2}{5}c + \frac{1}{5}d + \frac{1}{5}e \\ \frac{1}{5}a + \frac{1}{10}b + \frac{1}{5}c + \frac{2}{5}d + \frac{1}{5}e \\ \frac{1}{5}a + \frac{2}{5}b + \frac{1}{5}c + \frac{1}{10}d + \frac{1}{5}e \\ \frac{1}{5}a + \frac{1}{5}b + \frac{1}{10}c + \frac{1}{5}d + \frac{3}{10}e \\ \frac{1}{5}a + \frac{1}{5}b + \frac{1}{10}c + \frac{1}{10}d + \frac{1}{10}e \end{bmatrix}$$

$$Y = \begin{bmatrix} a \\ b \\ c \\ d \\ e \end{bmatrix} \quad (31)$$

So here are the equations we need to solve:

```
> eq1:=Y[1,1]=a;
eq2:=Y[2,1]=b;
eq3:=Y[3,1]=c;
eq4:=Y[4,1]=d;
eq5:=Y[5,1]=e;
eq6:=a+b+c+d+e=1;
```

$$\begin{aligned} eq1 &:= \frac{1}{5}a + \frac{1}{10}b + \frac{2}{5}c + \frac{1}{5}d + \frac{1}{5}e = a \\ eq2 &:= \frac{1}{5}a + \frac{1}{10}b + \frac{1}{5}c + \frac{2}{5}d + \frac{1}{5}e = b \\ eq3 &:= \frac{1}{5}a + \frac{2}{5}b + \frac{1}{5}c + \frac{1}{10}d + \frac{1}{5}e = c \\ eq4 &:= \frac{1}{5}a + \frac{1}{5}b + \frac{1}{10}c + \frac{1}{5}d + \frac{3}{10}e = d \\ eq5 &:= \frac{1}{5}a + \frac{1}{5}b + \frac{1}{10}c + \frac{1}{10}d + \frac{1}{10}e = e \\ eq6 &:= a + b + c + d + e = 1 \end{aligned} \quad (32)$$

```
> solve({eq1,eq2,eq3,eq4,eq5,eq6},{a,b,c,d,e});
```

$$\left\{ a = \frac{451}{2021}, b = \frac{438}{2021}, c = \frac{453}{2021}, d = \frac{388}{2021}, e = \frac{291}{2021} \right\} \quad (33)$$

So the steady state matrix is

```
> S:<<451/2021,438/2021,453/2021,388/2021,291/2021>|<451/2021,
438/2021,453/2021,388/2021,291/2021>|<451/2021,438/2021,453/2021,
388/2021,291/2021>|<451/2021,438/2021,453/2021,388/2021,
291/2021>|<451/2021,438/2021,453/2021,388/2021,291/2021>>;
```

$$\begin{bmatrix} \frac{451}{2021} & \frac{451}{2021} & \frac{451}{2021} & \frac{451}{2021} & \frac{451}{2021} \\ \frac{438}{2021} & \frac{438}{2021} & \frac{438}{2021} & \frac{438}{2021} & \frac{438}{2021} \\ \frac{453}{2021} & \frac{453}{2021} & \frac{453}{2021} & \frac{453}{2021} & \frac{453}{2021} \\ \frac{388}{2021} & \frac{388}{2021} & \frac{388}{2021} & \frac{388}{2021} & \frac{388}{2021} \\ \frac{291}{2021} & \frac{291}{2021} & \frac{291}{2021} & \frac{291}{2021} & \frac{291}{2021} \end{bmatrix} \quad (34)$$

9. Suppose a markov chain has a transition matrix with a row or a column of 0's. Prove that the markov chain is not regular.

Suppose one row, say the i -th consists of all 0's. Then in the associated picture (the directed graph) there are no arcs out of state i . It is clear then no matter what k is, there will never be a walk with k arcs from state i to any other state, and so the markov chain is not regular. A similar argument shows that if a column is entirely 0's in the transition matrix, the markov chain is not regular as well.