

Last time, we wrote

$$m x'' + c x' + k x = f(t) \quad \text{as a system}$$

of 2 ODE's:

$$\frac{d\vec{v}}{dt} = \underline{A} \vec{v} + \vec{f}(t) \quad ; \quad \vec{f}(t) = \begin{pmatrix} 0 \\ f(t) \end{pmatrix}$$

$$\underline{A} = \begin{pmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{c}{m} \end{pmatrix}$$

easiest scheme is forward Euler scheme (explicit)

$$\frac{d\vec{v}}{dt} \rightarrow \frac{\vec{v}_{i+1} - \vec{v}_i}{\Delta t}, \quad A\vec{v} = A\vec{v}_i$$

where  $\vec{v}_i$  is  $\vec{v}(t_i)$ ,  $t_i = i\Delta t$ .

$\Delta t \ll 1$

$$\vec{v}_{i+1} = \vec{v}_i + \Delta t \left[ \underline{A} \vec{v}_i + \vec{f}(t_i) \right]$$

$$i = 0: \vec{v}_0 = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

error is  $O(\Delta t)$  so a smaller  $\Delta t$

→ greater accuracy, but more expensive to compute

there are more accurate schemes (Leapfrog, Runge-Kutta etc) → error  $O(\Delta t^2)$ ,  $O(\Delta t^4)$ ...

⇒ Some definitions and properties of matrices

let 
$$\underline{A} = \begin{pmatrix} 3 & 2-i \\ 4+3i & -5+2i \end{pmatrix}$$

$$\underline{A}^T = \begin{pmatrix} 3 & 4+3i \\ 2-i & -5+2i \end{pmatrix} \quad (\text{transpose})$$

$$\bar{\underline{A}} = \begin{pmatrix} 3 & 2+i \\ 4-3i & -5-2i \end{pmatrix} \quad (\text{conjugate})$$

$$\underline{A}^* = \begin{pmatrix} 3 & 4-3i \\ 2+i & -5-2i \end{pmatrix} \quad \begin{array}{l} \text{conjugate transpose,} \\ \text{Hermitian transpose..} \end{array}$$

scalar multiplication

for case

$$\alpha \underline{A} = \begin{pmatrix} 3\alpha & (2-i)\alpha \\ (4+3i)\alpha & (-5+2i)\alpha \end{pmatrix}$$

if  $\underline{A} \underline{x} = \lambda \underline{x}$ , then  $\underline{(\alpha A)} \underline{x} = \underline{(\alpha \lambda)} \underline{x}$

so ev's get scaled by  $\alpha$ , evr's unchanged.

differentiation

- let  $(\underline{A})_{ij}$  denote the  $ij^{th}$  component of  $\underline{A}$

then  $\left(\frac{d}{dt} \underline{A}\right)_{ij} = \frac{d}{dt} (\underline{A})_{ij}$  where  $\underline{A} = \underline{A}(t)$

eg.  $\frac{d}{dt} \begin{pmatrix} 3t & 5 \\ e^{2t} & \sin t \end{pmatrix} = \begin{pmatrix} 3 & 0 \\ 2e^{2t} & \cos t \end{pmatrix}$

- also  $\frac{d}{dt} \underline{C} \underline{A} = \underline{C} \frac{d \underline{A}}{dt} \neq \frac{d \underline{A}}{dt} \underline{C}$   $\underline{C}$  constant matrix

$$- \frac{d}{dt} (\underline{A} + \underline{B}) = \frac{d\underline{A}}{dt} + \frac{d\underline{B}}{dt}.$$

$$- \frac{d}{dt} \underline{A}(t) \underline{B}(t) = \frac{d\underline{A}}{dt} \underline{B} + \underline{A} \frac{d\underline{B}}{dt}$$

note the order.

- the  $n \times n$  system  $\frac{d\vec{v}}{dt} = \underline{A}(t) \vec{v} + \vec{f}(t)$  (\*)  
 is homogeneous if  $\vec{f} \equiv \vec{0}$ , and non-homog.  
 otherwise.

Existence and uniqueness

suppose  $(\underline{A}(t))_{ij}$  and  $\vec{f}(t)$  are cont's  
 for  $1 \leq i, j \leq n$  on interval  $I$  containing  
 point  $t=a$ , then given  $b_1, \dots, b_n$ , (\*)  
 has a unique solution satisfying

$$\vec{v}(a) = \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix}$$

proof: simple extension of theorem for scalar version

principle of superposition

let  $\vec{v}_1, \dots, \vec{v}_n$  be solns of (\*) with  $\vec{f}(t) = \vec{0}$   
 then if  $c_1, \dots, c_n$  are constants,  
 then  $\vec{v} = c_1 \vec{v}_1 + \dots + c_n \vec{v}_n$  is also a solution.

proof:  $\frac{d\vec{v}_i}{dt} = \underline{A} \vec{v}_i$

so  $\frac{d\vec{v}}{dt} = c_1 \frac{d\vec{v}_1}{dt} + \dots + c_n \frac{d\vec{v}_n}{dt}$   
 $= c_1 \underline{A} \vec{v}_1 + \dots + c_n \underline{A} \vec{v}_n$   
 $= \underline{A} [c_1 \vec{v}_1 + \dots + c_n \vec{v}_n]$   
 $= \underline{A} \vec{v}$  □

linear indep.

suppose  $\vec{v}_1, \dots, \vec{v}_n$  are soln's of (\*) with  $\vec{f} = 0$  and  $\underline{A}(t)$  cont's. Then  $\vec{v}_i$  are

l.d. if there exists constants  $c_1, \dots, c_n$  not all 0 s.t.  $c_1 \vec{v}_1(t) + \dots + c_n \vec{v}_n(t) = 0$  for all  $t$ . equivalently,  $\vec{v}_i$  l.d. if

$$W = \det(\vec{v}_1 \ \vec{v}_2 \ \dots \ \vec{v}_n) = 0 \text{ for all } t.$$

$\vec{v}_i$  l.i. if  $W \neq 0$  for any  $t$  ( $W$  is either always 0 or never 0)

General solution of  $\frac{d\vec{v}}{dt} = \underset{\substack{\uparrow \\ n \times n}}{A(t)} \underset{\substack{\uparrow \\ n \times 1}}{\vec{v}} \quad \vec{v}(t_0) = \vec{v}_0$

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let  $A(t)$  be cont's for all  $t$ . and

$$\frac{d\vec{v}_i}{dt} = A \vec{v}_i \text{ for } i=1, \dots, n, \vec{v}_i \text{ l.i.}$$

then the general solution  $\vec{v}$  may be written

$$\vec{v} = c_1 \vec{v}_1(t) + \dots + c_n \vec{v}_n(t)$$

where  $c_i$  are given by

$$\begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix} = \underbrace{\begin{pmatrix} \vec{v}_1(t_0) & \vec{v}_2(t_0) & \dots & \vec{v}_n(t_0) \end{pmatrix}^{-1}}_{\text{invertible because } \vec{v}_i \text{ l.i.}} \vec{v}_0.$$

by existence and uniqueness thm,  
this is the only soln.

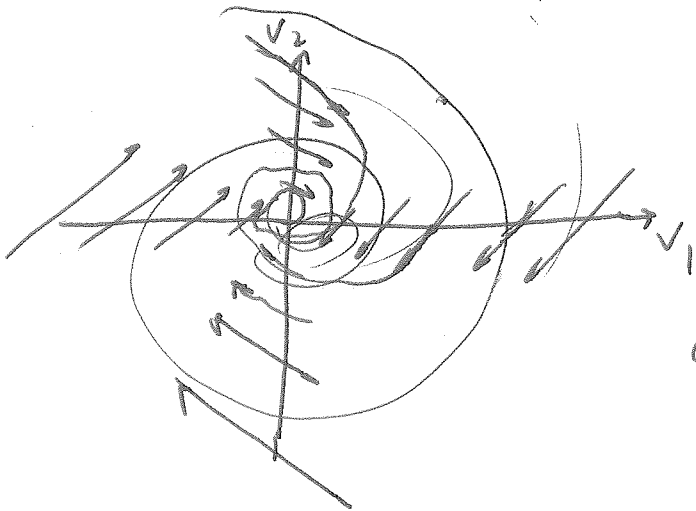
phase portrait / direction field

plots the direction of  $A\vec{v}$  at various points  $\vec{v}$ . for a 2x2 system, we can visualize this

$$\vec{v} = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} \quad A = \begin{pmatrix} -1/2 & 1 \\ -1 & -1/2 \end{pmatrix}$$

$$\vec{v} = \begin{pmatrix} b \cos t \\ 0 \end{pmatrix} \Rightarrow A\vec{v} = b \begin{pmatrix} -1/2 \\ -1 \end{pmatrix}$$

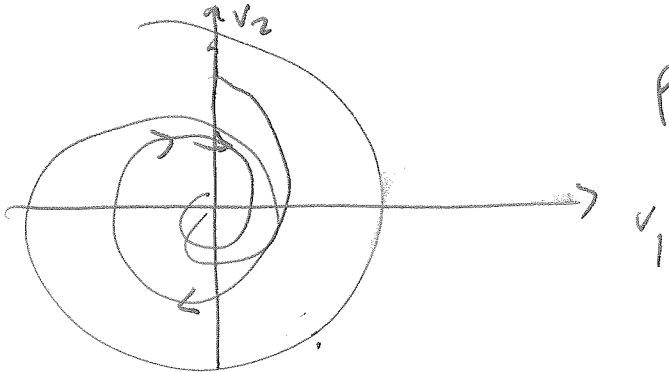
$$\vec{v} = \begin{pmatrix} 0 \\ b \end{pmatrix} = b \begin{pmatrix} 1 \\ -1/2 \end{pmatrix}$$



direction field

solution curves must all be tangent to the arrows.

phase portrait.



EX

1) solve  $\frac{d\vec{v}}{dt} = \begin{pmatrix} 1 & 1 \\ 4 & 1 \end{pmatrix}$  and sketch the phase portrait.

$\uparrow$   
A

guess  $\vec{v} = \vec{\zeta} e^{\lambda t}$

find  $\lambda$  and  $\vec{\zeta}$

$$\det(\underline{A} - \lambda \underline{I}) = 0$$

$$\det \begin{pmatrix} 1-\lambda & 1 \\ 4 & 1-\lambda \end{pmatrix} = 0.$$

$$(1-\lambda)^2 - 4 = 0 \quad (\text{C.E.})$$

$$1-\lambda = \pm 2 \Rightarrow \lambda_+ = 3, \lambda_- = -1$$

find  $\vec{\zeta}^+$  ( $\lambda = \lambda_+$ )

$$\begin{pmatrix} 1-3 & 1 \\ 4 & 1-3 \end{pmatrix} \begin{pmatrix} \zeta_1^+ \\ \zeta_2^+ \end{pmatrix} = 0$$

$$-2\zeta_1^+ + \zeta_2^+ = 0 \quad \text{pick } \zeta_1^+ = 1$$
  
$$\zeta_2^+ = 2.$$

$$\vec{\zeta}^+ = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$



$\vec{z}^- (A = \lambda_-)$

$$\begin{pmatrix} 1 - (-1) & 1 \\ 4 & 1 - (-1) \end{pmatrix} \begin{pmatrix} z_1^- \\ z_2^- \end{pmatrix} = 0.$$

$$2z_1^- + z_2^- = 0 \quad z_1^- = 1, \quad z_2^- = -2.$$

$$\vec{z}^- = \begin{pmatrix} 1 \\ -2 \end{pmatrix}.$$

$$\vec{v} = c_+ \begin{pmatrix} 1 \\ 2 \end{pmatrix} e^{3t} + c_- \begin{pmatrix} 1 \\ -2 \end{pmatrix} e^{-t}.$$

if given IC's  $\vec{v}(0) = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$ ,

$$c_+ \begin{pmatrix} 1 \\ 2 \end{pmatrix} + c_- \begin{pmatrix} 1 \\ -2 \end{pmatrix} = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}.$$

$$\begin{pmatrix} 1 & 1 \\ 2 & -2 \end{pmatrix} \begin{pmatrix} c_+ \\ c_- \end{pmatrix} = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}.$$

$$\begin{pmatrix} c_+ \\ c_- \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 2 & -2 \end{pmatrix}^{-1} \begin{pmatrix} \alpha \\ \beta \end{pmatrix}.$$

note: if  $\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \gamma \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ , then  $c_+ = \gamma, c_- = 0$

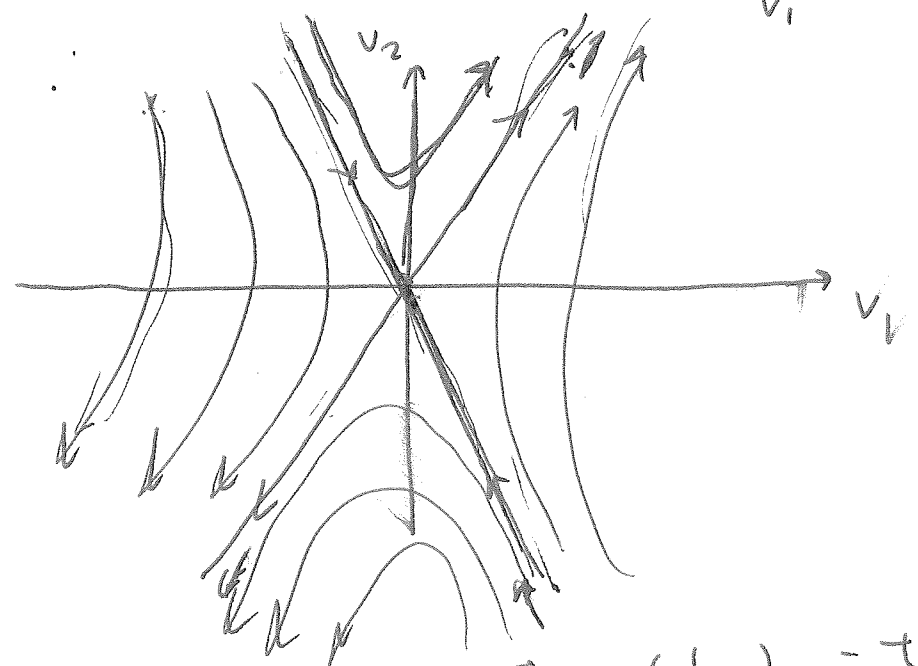
if  $\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \gamma \begin{pmatrix} 1 \\ -2 \end{pmatrix}$ , then  $c_+ = 0, c_- = \gamma$ .

phase portrait ( $v_2$  vs  $v_1$ )

first draw trajectories corresponding to  $c_+ = 1, c_- = 0$  and  $c_+ = 0, c_- = 1$ .

if  $c_+ = 1, c_- = 0, \vec{v} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} e^{3t}$

$v_2 = 2e^{3t}, v_1 = e^{3t} \quad \frac{v_2}{v_1} = 2 \quad v_2 = 2v_1$



$\frac{d\vec{v}}{dt} = A\vec{v}$

if  $c_+ = 0, c_- = 1, \vec{v} = \begin{pmatrix} 1 \\ -2 \end{pmatrix} e^{-t}$

$v_2 = -2v_1$

$\vec{v} = c_+ \begin{pmatrix} 1 \\ 2 \end{pmatrix} e^{3t} + c_- \begin{pmatrix} 1 \\ -2 \end{pmatrix} e^{-t}$

origin is called a saddle point,  $v_2$ 's opposite signs, origin is unstable.

EX Solve  $\frac{d\vec{v}}{dt} = \begin{pmatrix} 1 & 1 \\ -3 & 5 \end{pmatrix} \vec{v}$  and plot

phase portrait.

$\uparrow$   $A_2$

$$\vec{v} = \vec{\xi} e^{\lambda t}$$

$$\det(A_2 - \lambda I) = 0 \quad \det \begin{pmatrix} 1-\lambda & 1 \\ -3 & 5-\lambda \end{pmatrix} = 0.$$

$$(1-\lambda)(5-\lambda) + 3 = 0 \quad \Rightarrow \quad \lambda_+ = 4, \quad \lambda_- = 2$$

$$\vec{\xi}^+ : \begin{pmatrix} 1-4 & 1 \\ -3 & 5-4 \end{pmatrix} \begin{pmatrix} \xi_1^+ \\ \xi_2^+ \end{pmatrix} = 0.$$

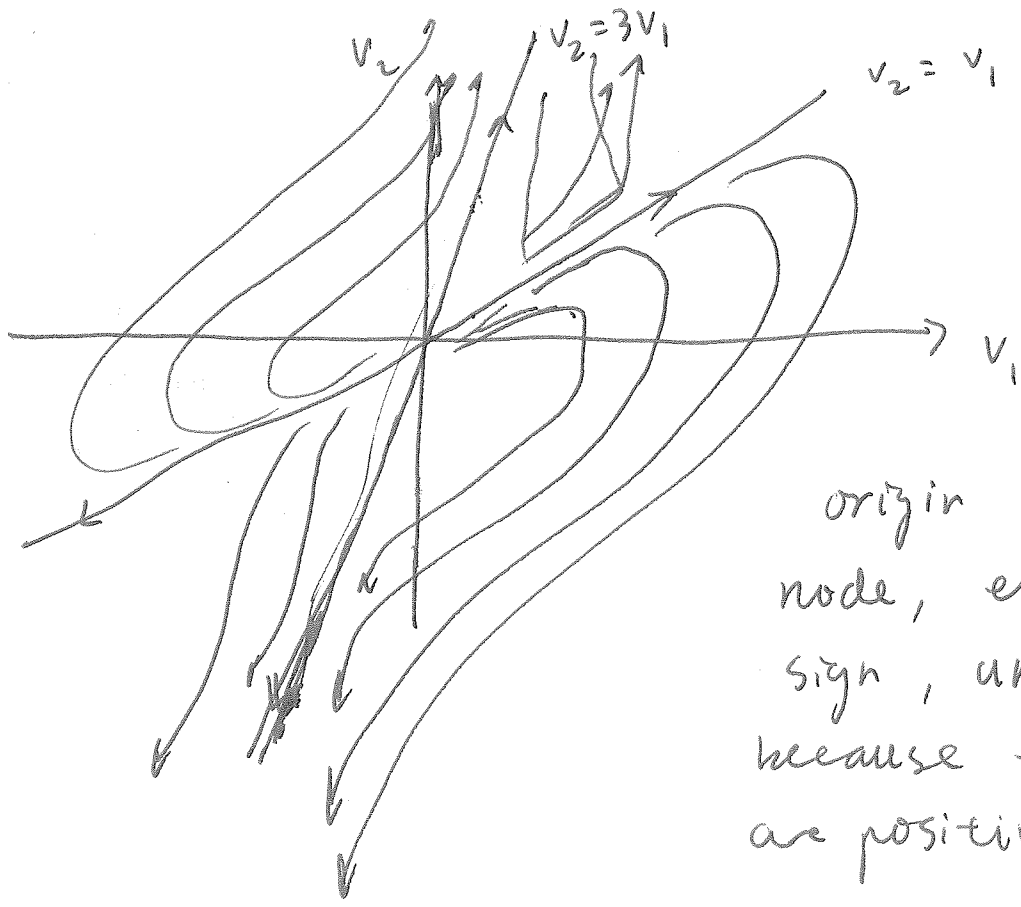
$$-3 \xi_1^+ + \xi_2^+ = 0 \quad \Rightarrow \quad \xi_1^+ = 1, \quad \xi_2^+ = 3.$$

$$\vec{\xi}^+ = \begin{pmatrix} 1 \\ 3 \end{pmatrix}$$

$$\vec{\xi}^- : \begin{pmatrix} 1-2 & 1 \\ - & - \end{pmatrix} \begin{pmatrix} \xi_1^- \\ \xi_2^- \end{pmatrix} = 0.$$

$$-\xi_1^- + \xi_2^- = 0 \quad \Rightarrow \quad \vec{\xi}^- = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\text{then } \vec{v} = c_+ \begin{pmatrix} 1 \\ 3 \end{pmatrix} e^{4t} + c_- \begin{pmatrix} 1 \\ 1 \end{pmatrix} e^{2t}$$

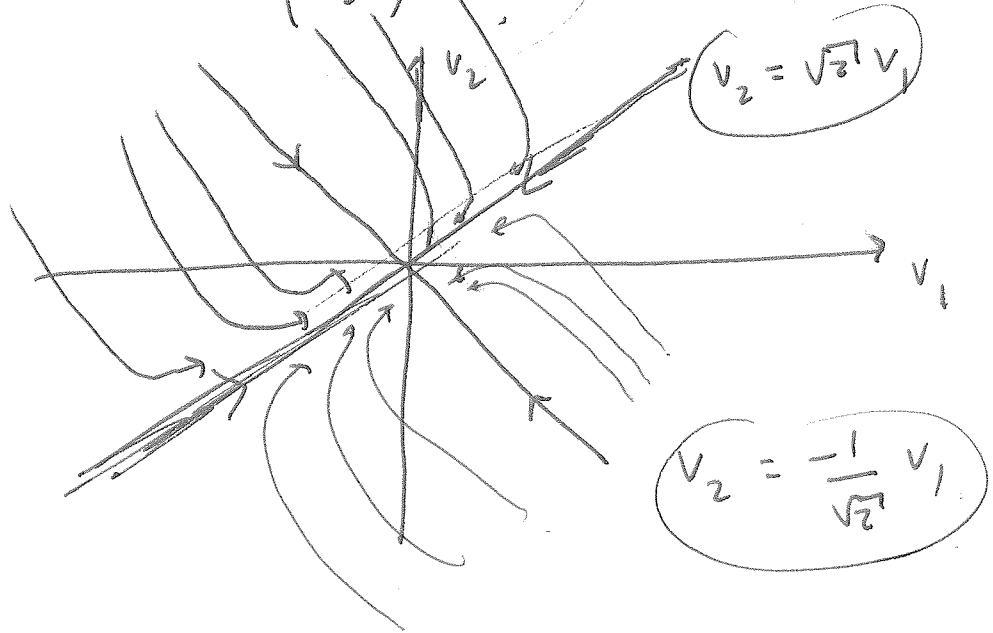


origin is a node, eve's same sign, unstable because eve's are positive real.

trajectories never cross:

Ex plot the phase portrait of

$$\vec{v} = c_1 \begin{pmatrix} 1 \\ \sqrt{2} \end{pmatrix} e^{-t} + c_2 \begin{pmatrix} -\sqrt{2} \\ 1 \end{pmatrix} e^{-4t}$$



node, eve same sign, stable.

$$v_2 = -\frac{1}{\sqrt{2}} v_1$$

Ex find the general solution of

$$\frac{d\vec{v}}{dt} = \begin{pmatrix} -\frac{1}{2} & 1 \\ -1 & -\frac{1}{2} \end{pmatrix} \vec{v}$$

and write in terms of sines and cosines.

and plot phase portrait.

$$\det \begin{pmatrix} -\frac{1}{2} - \lambda & 1 \\ -1 & -\frac{1}{2} - \lambda \end{pmatrix} = 0$$

$$\left(\lambda + \frac{1}{2}\right)^2 + 1 = 0$$

$$\lambda = -\frac{1}{2} \pm i$$

find  $\vec{\xi}^+$ :

$$\begin{pmatrix} -\frac{1}{2} - \left(-\frac{1}{2} + i\right) & 1 \\ - & - \end{pmatrix} \begin{pmatrix} \xi_1^+ \\ \xi_2^+ \end{pmatrix} = 0$$

$$-i \xi_1^+ + \xi_2^+ = 0, \quad \xi_1^+ = 1, \quad \xi_2^+ = i$$

$$\vec{\xi}^+ = \begin{pmatrix} 1 \\ i \end{pmatrix}$$

$\vec{x}^-$  :

$$\begin{pmatrix} -\frac{1}{2} - \left(-\frac{1}{2} - i\right) & 1 \\ - & - \end{pmatrix} \begin{pmatrix} \xi_1^- \\ \xi_2^- \end{pmatrix} = 0.$$

$$i\xi_1^- + \xi_2^- = 0 \rightarrow \vec{\xi}^- = \begin{pmatrix} 1 \\ -i \end{pmatrix}$$

$$\vec{v} = c_1 \begin{pmatrix} 1 \\ i \end{pmatrix} e^{\left(-\frac{1}{2} + i\right)t} + c_2 \begin{pmatrix} 1 \\ -i \end{pmatrix} e^{\left(-\frac{1}{2} - i\right)t}.$$

$$= e^{-\frac{1}{2}t} \left[ c_1 \begin{pmatrix} 1 \\ i \end{pmatrix} (\cos t + i \sin t) + c_2 \begin{pmatrix} 1 \\ -i \end{pmatrix} (\cos t - i \sin t) \right]$$

$$= e^{-\frac{1}{2}t} \left[ c_1 \begin{pmatrix} \cos t + i \sin t \\ -\sin t + i \cos t \end{pmatrix} + c_2 \begin{pmatrix} \cos t - i \sin t \\ -\sin t - i \cos t \end{pmatrix} \right]$$

$$= e^{-\frac{1}{2}t} \left[ \underbrace{(c_1 + c_2)}_a \begin{pmatrix} \cos t \\ -\sin t \end{pmatrix} + i \underbrace{(c_1 - c_2)}_b \begin{pmatrix} \sin t \\ \cos t \end{pmatrix} \right]$$

$$= e^{-\frac{1}{2}t} \left[ a \begin{pmatrix} \cos t \\ -\sin t \end{pmatrix} + b \begin{pmatrix} \sin t \\ \cos t \end{pmatrix} \right]$$

one l.i. solution

+

one l.i. soln

can also take real and imag. parts  
of  $\vec{z} + e^{\lambda+t}$ :

$$\vec{z} + e^{\lambda+t} = \begin{pmatrix} 1 \\ i \end{pmatrix} e^{-\frac{1}{2}t} (\cos t + i \sin t)$$

$$= e^{-\frac{1}{2}t} \begin{pmatrix} \cos t + i \sin t \\ -\sin t + i \cos t \end{pmatrix}$$

$$= \underbrace{e^{-\frac{1}{2}t} \begin{pmatrix} \cos t \\ -\sin t \end{pmatrix}}_{\text{real part}} + i \underbrace{e^{-\frac{1}{2}t} \begin{pmatrix} \sin t \\ \cos t \end{pmatrix}}_{\text{imag}}$$

$$\vec{v} = a + b$$